

Character Name	
Size / Race	
Class / Level	
Hit Dice	
Hit Point	Total HP
Initiative	
Speed	
Armor Class	Total Touch Flat-footed
Attack (Damage)	
Face / Reach	
Special Attack	
Special Quality	
Saving Throw	Fortitude Reflex Will
Ability Score	Str () Int () Dex () Wis () Con () Cha ()
Skill	Appraise Balance Bluff Climb Concentration Diplomacy Disable Device Disguise Escape Artist Hide Intimidate Jump Knowledge Listen Move Silently Search Sense Motive Spellcraft Spot Tumble
Feat	
Alignment / CR	
Memo	

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