

Character Name			
Size / Race			
Class / Level			
Hit Dice			
Hit Point	Total HP		
Initiative			
Speed			
Armor Class	Total	Touch	Flat-footed
Attack (Damage)			
Face / Reach			
Special Attack			
Special Quality			
Saving Throw	Fortitude	Reflex	Will
Ability Score	Str ()	Dex ()	Con ()
	Int ()	Wis ()	Cha ()
Skill	Appraise	Balance	Bluff
	Climb	Consentration	Diplomacy
	Disable Device	Disguise	Escape Artist
	Hide	Intimidate	Jump
	Knowledge		
	Listen	Move Silently	Search
	Sense Motive	Spellcraft	Spot
	Tumble		
Feat			
Alignment / CR			
Memo			

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