

Character Name			Saving Throw	Fortitude	Reflex	Will	
Size / Race			Ability Score	Str ()	Dex ()	Con ()	
Class / Level				Int ()	Wis ()	Cha ()	
Hit Dice			Skill	Appraise	Balance	Bluff	
Hit Point	Total HP			Climb	Concentration	Diplomacy	
Initiative				Disable Device	Disguise	Escape Artist	
Speed				Hide	Intimidate	Jump	
Armor Class	Total	Touch		Flat-footed	Knowledge		
Attack (Damage)				Listen	Move Silently	Search	
				Sense Motive	Spellcraft	Spot	
				Tumble			
Face / Reach				Feat			
Special Attack							
Special Quality			Alignment / CR				
			Memo				

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